

Visual Effects & 3D Animation | Bow Valley College

Dual Credit Application Portfolio Requirement

As part of the application process for the Unique Pathways Dual Credit Course Visual Effects & 3D Animation (VFXP1201) at Bow Valley College, we ask you to create a portfolio of three pieces that showcase your creativity, technical skills, and passion. This portfolio will help the teams at Unique Pathways and Bow Valley College determine your readiness for this course.

Portfolio Requirements

Your portfolio should include three pieces of work, following these specific guidelines:

- 1. Observation Sketch - *Draw from real life.***
 - Choose an object, scene, or person to sketch directly from observation. This should show your ability to capture real-world details, depth, and perspective. Think about how light interacts with the object, and try to capture the textures, proportions, and forms as accurately as possible.
 - What we're looking for:** Strong foundational drawing skills, attention to detail, and understanding of space and form.
 - See Example A below.
- 2. Character Design - *Create an original character.***
 - Design your own character and provide three views: front, side, and $\frac{3}{4}$ view. This can be anything you like—human, animal, or even a fantastical creature—but the character should be well thought-out and have a consistent design across all angles.
 - What we're looking for:** Creativity, consistency in character proportions, and an understanding of how a character looks from different perspectives.
 - See Example B below.
- 3. Your Choice - *Show off something you're proud of.***
 - This piece is completely up to you! It can be a digital illustration, 3D model, storyboard, or creative work reflecting your skills and interests. Choose something that shows your unique style and passion for animation.
 - What we're looking for:** Your ability to express yourself, whether through drawing, digital media, or any other visual medium.
 - See Example C below.

Submission Guidelines

- Format:** All pieces should be submitted digitally (photos or scans for traditional work). Please make sure they're clear and well-presented. If at all possible, please submit as part of your application package. Alternatively, you may submit ONE portfolio file (add images to one document) separate from the rest of your application package.
- Deadline:** Due to your Off-campus Coordinator with your application package on or before November 15, 2024.

We can't wait to see your creativity in action! Whether you're new to animation or already creating your own worlds, this portfolio is your chance to show us what you've got. Good luck, and we look forward to seeing your work!

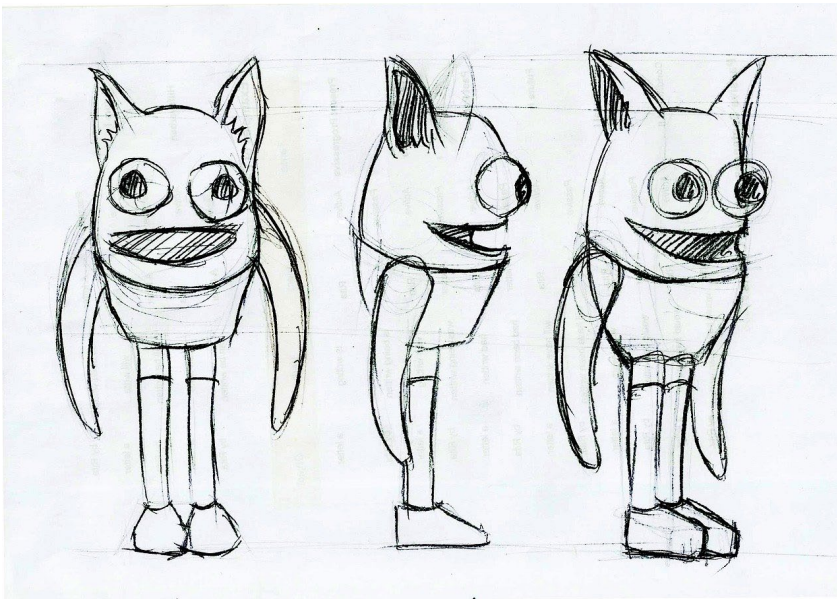
Portfolio Piece Exemplars

Example A - Observation Sketch



Credit: Dog - Image by Ermir Kolonja from Pixabay

Example B - Character Design:



Credit: Character - Image by sergioalma from Pixabay

Example C - Your Choice:



Credit: Warhammer figure – Sahara Clemens, CBE student